

Design of Handshake Based Pulse Synchronizer

Pavan Dheeraj K

Department of Electronics and Communication Engineering

SSN College of Engineering

Chennai, India

pavandheeraj1999@gmail.com

Abstract—This paper presents the design of a handshake based pulse synchronizer that is used to synchronize a pulse generated in source clock domain to destination clock domain. A pulse cannot be synchronized directly using 2 Flip Flop synchronizer, while synchronizing from fast clock domain to slow clock domain using 2 Flip Flop synchronizer, the pulse can be skipped which can cause the loss of pulse detection & hence subsequent circuit which depends upon it, may not function properly. In handshake based pulse synchronizer, synchronization of a pulse generated into source clock domain is guaranteed into destination clock domain by providing an acknowledgement. This method of providing an acknowledgement overcomes the drawback of pulse synchronizer.

Keywords— Synchronizer, clock domain, acknowledgement.

I. DESCRIPTION

A modern SoC has multiple clock domains. If these different clock domains are not properly synchronized, metastability events are bound to happen and may result in inappropriate behavior of the SoC. A Synchronizer help us to mitigate/reduce the effect of metastability. A synchronizer is a digital circuit that converts signal from a different clock domain into the recipient clock domain so that it can be captured without introducing any metastability failure. There are different types of synchronizers used in various situations such as:

- Flip-flop based synchronizer (Two flip-flop synchronizer)
- Handshaking based synchronizers
- Mux based synchronizers
- Two clock FIFO synchronizer

II. Circuit Details

The circuit is divided into two namely, digital and analog part which cumulatively makes up the mixed signal circuit. The digital part is composed of a set of flip flops clocked at different frequencies, a set of 2:1 MUX, a NOT gate and an OR gate. The analog portion is comprised of AND gate implemented using CMOS logic. The pulse signal in clock domain A cannot be directly passed to clock domain B, so we first convert the pulse to a level signal. This method ensures that pulse signal is passed from fast clock domain to a slower clock domain without any error. On the other side, we use an AND gate to recreate the pulse signal in another clock domain.

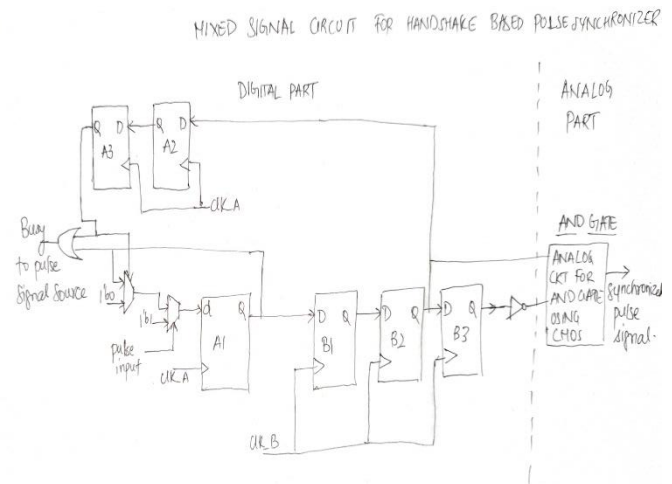


Fig. 1. Handshake Based Pulse Synchronizer Circuit

III. REFERENCE WAVEFORM

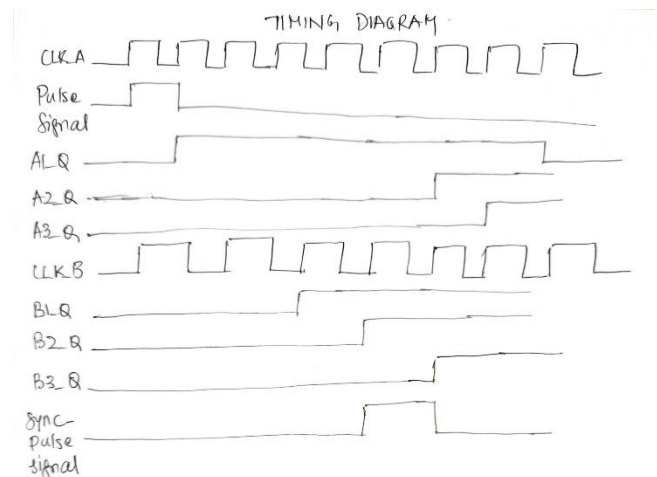


Fig. 2. Timing Diagram for Handshake Based Pulse Synchronizer

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